



KINGS
WORLD CUP CLUBS
ITALY 2026

COMPETITION REGULATIONS

CONTENTS

1. General Provisions.....	2
1.1. Kings World Cup Clubs.....	2
2. Competition Format.....	2
2.1. Calendar.....	2
2.2. Competition Stages.....	2
2.2.1. Regular Stage.....	2
2.2.2. Knockout Stage.....	4
2.3. Match procedures.....	4
3. Team Composition.....	5
3.1. Squads.....	5
3.2. Player replacements.....	5
3.2.1. International Loan.....	5
3.2.2. Free Agent Signings.....	5
3.2.3. Kings League MENA Exception.....	6
3.2.4. Replacements during the competition.....	6
3.3. Player Requirements.....	6
3.4. Squad Registration.....	6
4. Loan Registration Process.....	6
5. Medical Services.....	7
5.1. Medical Services and Protocol.....	7
5.2. Insurance.....	7
6. Player Compensation.....	7
7. Prize Money.....	7
8. General.....	8
8.1. Interpretation of the Regulations.....	8
8.2. Others.....	8

1. GENERAL PROVISIONS

1.1. Kings World Cup Clubs

The Kings World Cup Clubs, referred to as "**Competition**", is an international 7-a-side football tournament, which will be held in its third edition in Milan (Italy) from July 26th until August 1st of 2026.

2. COMPETITION FORMAT

The competition will consist of a 7-day tournament played in a Swiss-system format, in which 16 clubs qualified through their Kings League regional competitions will compete to be crowned champions of the Kings World Cup of Clubs 2026.

KINGS reserves, at its sole discretion, the right to modify the format of the Competition and the corresponding dates of both the third edition (2026) and subsequent editions, after giving reasonable notice to the teams.

2.1. Calendar

The Competition will be played in a regular phase from July 26th until the 30th, followed by a Knockout Stage that will go from July 31st until August 1st, being the schedule of the games as follows:

- Round 1: July 26th and 27th
- Round 2: July 28th and 29th
- Last Chance: July 30th
- Quarterfinals: July 31st
- Semifinals and Final: August 1st

Kings reserves the right to make changes to the calendar and match schedules. In this case, the Competition would notify all participating teams as soon as possible.

2.2. Competition stages

2.2.1. Regular stage

The sixteen (16) teams will play a minimum of 2 matches, following a Swiss-system format, competing for qualification to the knockout stage as follows:

1. Teams will be paired for the first round (Round 1) by means of a draw, in which teams from the same regional competition won't be able to face each other.
2. The second round (Round 2) will consist of two sub-stages or groups:
 - a. The winners' group (1-0), in which the eight (8) teams that won their Round 1 match will be paired to play another match against each other. Teams that win this second match (2-0) will qualify directly for the Quarterfinals. Teams that lose this match (1-1) will play the Last Chance.
 - b. The losers' group (0-1), in which the eight (8) teams that lost their Round 1 match will be paired to play another match against each other. Teams that win this second match (1-1) will play the Last Chance, while teams that lose this second match (0-2) will be eliminated from the competition.

Matchups between teams from both groups will be determined based on the Round 1 draw bracket.

3. The Last Chance will be played by the eight (8) teams that have one win and one loss (1-1). The four (4) winning teams will qualify for the Quarterfinals, while the four (4) losing teams will be eliminated.

As a graphic summary, the Regular Stage matchups will be determined as follows (illustrative example):

ROUND 1	ROUND 2	LAST CHANCE
Alpak FC (A) vs. No Rules FC	Winner A (1) vs. Winner B	Loser 1 vs. Winner 8
Karasu (B) vs. G3X FC	Winner C (2) vs. Winner D	Loser 2 vs. Winner 7
Los Troncos FC (C) vs. DR7	Winner E (3) vs. Winner F	Loser 3 vs. Winner 6
Underdogs FC (D) vs. La Capital FC	Winner G (4) vs. Winner H	Loser 4 vs. Winner 5
Stallions (E) vs. DesimpaiN	LOSERS' GROUP	
Ultimate Móstoles (F) vs. Aniquiladores FC	Loser A (5) vs. Loser B	
Porcinos (G) vs. Furia FC	Loser C (6) vs. Loser D	
Atlético Parceros FC (H) vs. FWZ	Loser E (7) vs. Loser F	
	Loser G (8) vs. Loser H	

Note: the above configuration does not necessarily represent the chronological order in which matches will be played.

2.2.2. Knockout Stage

The eight (8) teams that qualify from the Regular Stage will play the Quarterfinals.

1. The four (4) teams unbeaten (WW) in the Regular Stage will be seeded, and a draw will determine the matchups against the other four (4) teams coming from the Last Chance (LC).

Team WW1 vs. Team LC1 = QF1 Winner
Team WW2 vs. Team LC2 = QF2 Winner
Team WW3 vs. Team LC3 = QF3 Winner
Team WW4 vs. Team LC4 = QF4 Winner

Note: the above configuration does not represent the final matchups or the chronological order in which matches will be played, which will be determined by the draw.

2. The four (4) winning teams from the quarterfinals will play the semifinals as follows:

Semifinal 1	QF1 Winner vs. QF2 Winner
Semifinal 2	QF3 Winner vs. QF4 Winner

Note: the above configuration does not necessarily represent the chronological order in which matches will be played.

3. The two (2) winning teams from the semifinals will play the final.

Final	SF1 Winner vs. SF2 Winner
--------------	---------------------------

2.3. Match procedures

- Failure to appear for a scheduled match may result in forfeiture and any additional disciplinary measures determined by the Competition Department.
- Matches ending in a draw shall be decided in accordance with the official Kings League Rules of the Game.

3. TEAM COMPOSITION

3.1. Squads

Team squads will be made up of 13 players and 5 staff members. Among the staff members, the role of Team Manager is mandatory, responsible for the team and for communication with the organization.

The 13 players forming each squad must be those who were part of the team during the 2026 Split. All squads must include a minimum of 2 goalkeepers.

For the purposes of these regulations, squad members shall be considered only those players who hold an official roster spot within the team, i.e., who are registered in the competition through that team. Injury replacement players and Player 13s are excluded from this definition and shall be considered free agents.

3.2. Player replacements

In the event that a player is unavailable due to injury or inability to attend the tournament, the team may replace them through one of the following mechanisms:

3.2.1. International Loan

Teams may sign players from clubs that have not qualified for the KWCC 2026, provided that an agreement is reached between the lending club, the borrowing club, and the player.

Such a transfer shall be temporary and valid only during the preparation period leading up to the tournament and throughout the tournament itself. Once the competition has concluded, the player will return to and remain registered with the lending club.

Each team may register a maximum of 2 loaned players. Any financial compensation related to a loan agreement shall be negotiated and managed directly between the clubs involved, without any participation or responsibility on the part of Kings League.

3.2.2. Free Agent signings

Teams may also add free agents to their squads. The following categories of players shall be considered free agents:

- Players who participated in the Split as injury replacements.
- Player 13s.
- Kings League players who are currently unattached to any team.

- Players from outside the Kings League ecosystem. Legends.

3.2.3. Kings League MENA Exception

Due to the need to restructure rosters, as no Split was held during 2026, Kings League MENA teams may register up to 6 loaned players.

3.2.4. Replacements during the competition period

No player replacements will be permitted during the tournament.

3.3. Players Requirements

All players must:

- be duly registered for the Competition;
- comply with all applicable legal, immigration, and eligibility requirements; and
- possess all documentation required to participate in the Competition.

3.4. Squad Registration

Squads must be registered by the date stipulated by the organization. Once the registration deadline has passed, no roster changes shall be permitted unless justified by force majeure and expressly authorized by the organization.

4. LOAN REGISTRATION PROCESS

The borrowing club must submit the Loan Agreement to the organization via email, duly signed by all three parties involved:

- Lending club.
- Borrowing club.
- Loaned player.

The organization will review the documentation and, if everything is in order, will validate the transaction and notify all three parties. Once approved, the player will be officially registered to compete in the KWCC with the receiving club.

The loan registration period begins upon publication of the corresponding regulations and will remain open until 2 days before the squad registration deadline. The Loan Agreement document will be shared with all teams in the coming days.

5. MEDICAL SERVICES

5.1. Medical Services and Protocol

The organization will provide each team with medical staff to assist with any injuries sustained during official matches.

Any injuries sustained during a matchday must be reported promptly to the medical staff present at the venue where the matches are being played.

5.2. Insurance

Kings League will provide travel insurance coverage for all players and the 5 staff members from the day before the start of the tournament until the day after the conclusion of the competition.

6. PLAYER COMPENSATION

The compensation structure has been communicated to each team in accordance with the regulations and operating model of its respective regional league. Any updates in this regard will be communicated to the corresponding teams in advance.

7. PRIZE MONEY

Teams that qualify for the final stages of the competition shall be eligible to receive prize money in recognition of their sporting performance, distributed as follows:

- €100.000 gross to the champion team.
- €50.000 gross to the runner-up team.
- €25.000 gross to each of the two losing semifinalists.

The prize money shall be split equally, with 50% allocated to the president and 50% allocated to the players.

8. GENERAL

The organization reserves the right to amend the rules at any time deemed necessary, in order to ensure the fair play and the integrity of the Competition.

8.1. Interpretation of the Regulations

The interpretation of these Regulations and the resolution of any matters not expressly provided herein shall be the sole responsibility of the Competition Department, whose decisions shall be final.

8.2. Others

- The organization shall not be liable for delays, cancellations or modifications resulting from force majeure events.
- In the event of any discrepancy between different language versions, the English version shall prevail.

